FREE SAMPLE

Sunrise on the Reaping Book-vs-Film Club Night Kit

A book-vs-film club night -
20 questions, 12 cards, one vote

Free sample - two real pages from the kit:
How to Host the Night (kit p. 2) and Discussion Questions 1-10 (kit p. 5).
The full kit is 12 pages: 20 original questions, 12 conversation cards, a comparison sheet, a character map, bookmarks and a screening-night plan ending in a book-or-film vote.

Print at 100% on US Letter or A4.

PAGELYRA

How to Host the Night

Read the book, watch the film, argue about both

This kit is for one night: a book club that reads Sunrise on the Reaping, watches the film, and talks about both. The film opens on 20 November 2026 - the night this kit is built for - and the plan on page 10 runs the evening from the door opening to the last question. All twenty discussion questions in this kit are original Pagelyra questions, written for this kit. No passage from the book is quoted anywhere, and no question is copied from any free kit or guide.

Run it in this order: read the book first, watch the film second, and talk third. The comparison sheet on page 3 and the character map on page 4 are filled in during the film - the sheet has one column for the book, one for the film, and one for what changed. The questions on pages 5 and 6 are for after the credits, when everyone has seen both versions and has something to argue about.

A note on spoilers: this is a prequel, and most of the room will know how it ends before it begins. That is not a problem for this kit - question 18 is built on it. The discussion is not about what happens. It is about what it costs, and whether the film shows the cost the same way the book does.

Discussion Questions

Twenty questions - part 1 (1-10)

Twenty original questions, written for this kit. Start with question 1 and work down the list, or deal out the conversation cards on page 7 and let the room pick. A good answer is one that names a scene - the book, the film, or both - and says what it proves.

1. Haymitch wins by thinking, not by force. Where in the book does cleverness beat strength - and where does it fail him?

2. The Quarter Quell doubles the tributes. How does the bigger arena change the story - is it a bigger spectacle, or a different kind of cruelty?

3. Mentorship: what does Haymitch learn from his mentors, and what does he refuse to learn?

4. Propaganda is the Capitol's real weapon. Which scene shows it working best - and on whom?

5. The arena is built, not found. What does its design tell you about what the Capitol wants the audience to feel?

6. Friendship in the arena: which alliance feels most honest, and which one is only survival?

7. Maysilee and Haymitch come from the same district but different worlds. What divides them - and what holds them together?

8. The film must show what the book can only tell. Which scene gains the most on screen, and which scene loses the most?

9. Music and song run through District 12. What do the songs carry that plain speech cannot?

10. Snow watches everything. How does the story show power watching - and what slips past it?