FREE SAMPLE

The Cozy Mystery Book Club Questions Pack

Discussion cards for any cozy mystery -
56 cards, 272 questions

Free sample - two real pages from the pack:
How To Use This Pack (pack p. 2) and Section 1,
The Village & The Setting, first cards (pack p. 4).
The full pack is 39 pages: 56 discussion cards and
272 original questions, a twist-fairness test, a
rating ballot and notes pages.

Print at 100% on US Letter or A4.

PAGELYRA

Pagelyra - Free Sample - Personal Use - pagelyra.vercel.app

How To Use This Pack

Read this page first

This pack is different from Pagelyra's per-title kits: it works with ANY cozy mystery. Pick the cards that fit the book your club just read, and skip the rest. A normal meeting uses 3-5 cards - about 12-25 questions. A long meeting, or a club that meets monthly, can use a whole section. Every card is self-contained: the title tells you what it is about, and the questions work in any order.

The pack is built around the cozy mystery formula: a village you could live in, a detective who does not belong to the police, a closed circle of suspects, clues hidden in ordinary life, and a twist that is fair if you were paying attention. The sections follow that formula in order - village, detective, suspects, clues, red herrings, twist, cozy comforts, and the author's craft - but you can start anywhere. If your club only has an hour, start with Section 3 (The Suspects) and Section 6 (The Twist & The Reveal): those two sections always start the best argument.

Your meeting in 90 minutes

0-10 min: Welcome, tea, and the one-line verdict - each member sums the book up in one sentence. 10-25 min: The Village and The Detective - first impressions, before anyone argues. 25-55 min: The Suspects and Clues - go round the room with who you suspected and why. 55-75 min: Red Herrings and The Twist - the fairness test, scored out loud. 75-90 min: Cozy Comforts, the rating ballot, and the vote for the next book.

The Village & The Setting

Cards 1-2 of 7

Card 1 - First impressions of the village (5 questions)

1. Sum the village up in one sentence - what kind of place is it, and who would want to live there?
2. What is the first detail that tells you this is a cozy mystery and not a police procedural?
3. Does the village feel like a real place, or like a stage set built for a murder? Which details give it away?
4. Who in your club has lived somewhere like this - and does the book get small-town life right?
5. If you moved to this village tomorrow, which shop, club or neighbour would you meet first?

Card 2 - The village as a character (5 questions)

6. Does the village itself feel like a character in the book - and what is its personality?
7. Which part of the village would you miss most if the series moved away from it?
8. How does the author use the village to hide the murderer in plain sight?
9. Is the village a community or a collection of people who happen to live near each other?
10. What does the village want - and does anyone in the book actually get it?